

Northern Lights Casino  
Poker Room Presents

# *No Limit Hold'em*

Date:      Fridays                      Time:      6:30 pm

**Entry Fee:**    \$10.00                      **Buy-in\*\*:**    \$50.00 -            (7500 Tournament Chips)

\*Late entry allowed in the first 20 minutes. One (1) re-entry allowed through first break

<b>ROUND</b>	<u>20 Minute Rounds</u>	<b>SMALL BLIND</b>	<b>BIG BLIND</b>
1		25	50
2		50	100
3		100	200
	<b>Color up and Race for (25) Chips</b>	<b>15 Minute Break</b>	
4		200	400
5		300	600
6		400	800
	<b>Color up and Race for (100) Chips</b>	<b>10 Minute Break</b>	
7		500	1000
8		1000	2000
9		1500	3000
	<b>Color up and Race for (500) Chips</b>	<b>10 Minute Break</b>	
10		2000	4000
11		3000	6000
12		4000	8000
13		6000	12000
	<b>Color up and Race for (1000) Chips</b>	<b>10 Minute Break</b>	
14		10000	20000
15		15000	30000
16		20000	40000

**Limits will be raised until a Winner has been declared.**

<b>PRIZE FUND</b>	<u>10-30 players</u>	<u>31-40</u>	<u>41-50</u>	<u>51-60</u>	<u>61-70</u>	<u>71+</u>
<b>1<sup>st</sup></b>	50%	45%	45%	40%	35%	35%
<b>2<sup>nd</sup></b>	30%	30%	25%	25%	22%	20%
<b>3<sup>rd</sup></b>	20%	15%	15%	15%	15%	15%
<b>4<sup>th</sup></b>		10%	10%	10%	10%	10%
<b>5<sup>th</sup></b>			5%	6%	8%	8%
<b>6<sup>th</sup></b>				4%	6%	6%
<b>7<sup>th</sup></b>					4%	4%
<b>8<sup>th</sup></b>						2%

# The Poker Room at Northern Lights Casino

## Tournament Rules

1. By participating in any tournament, you agree to abide by the rules and behave in a courteous manner. A violator may be verbally warned or be disqualified from the tournament. Chips from a disqualified player will be removed from play. Management retains the right to remove chips of a player for reasons of extenuating circumstances.
2. Whenever possible, all rules are the same as those that apply to live games.
3. Seating is determined by random draw. Seat changes are not permitted, except as instructed by the floor supervisor.
4. Each table will be maintained within two players of the other tables. Once the field is reduced to two tables, each table will be maintained within one player.
5. The transfer of players in order to maintain the balance between tables will be determined by moving a player from big blind to the worst position – never small blind (flop games). In stud, players will be moved by position.
6. When changing tables, players may not hold or transport tournament chips in ANY manner that takes them out of view. A player who does so will forfeit the chips and may be disqualified. The forfeited chips will be taken out of play.
7. In all tournament games utilizing a dealer's button, the starting position of the button will be position one.
8. In all tournaments, when the field is reduced to enough players to combine for the final table, there is a redrawing for seats. The starting positions of the button will be determined by high card.
9. Limits and blinds are raised at regular scheduled intervals
10. A player who declares "all-in" and loses the pot, then discovers that one or more chips were hidden, is not entitled to benefit by that situation.

If re-buys are not an option" the player is eliminated and the chips are removed from the tournament.

If re-buys are an option: the discovered chips are removed from the tournament and the player may re-buy.

11. If two or more players go broke during the same hand, the player starting the hand with the largest amount of chips finished in the highest tournament place for awards
12. An absent player is always dealt a hand. You will be ante'd, blinded off, or have your forced bet put in the pot as required. You must be AT YOUR SEAT by the time the second card gets to the button of your hand is dead.
13. In Limit Hold'em, if a player goes all in, you can either; call, complete or complete and raise according to the "Half Bet Rule."
14. If a player lacks sufficient chips for a blind or forced bet, the player is entitled to get action on whatever amount of money remains. A player who posts a short blind and wins will not need to make up the blind.
15. The dealer is responsible for calling string raises. It is the player's responsibility to make his/her intentions clear.
16. A player may not expose any cards during a hand. Exposed hands may be assessed a penalty.
17. Players may not request deck changes. Deck changes will be made when limits change, unless there is a damaged deck.
18. If the signal sounding the end of the round goes off, new limits apply on the next hand. A hand is said to have begun once the dealer has riffled once.
19. The exact pay-off for each player to be awarded cash or prizes will be posted at the end of any late entry, re-buy and/or add-on period.
20. The management assumes no responsibility for any private deals or re-distribution of the prize pool among finalists.
21. If the dealer exposes the first card on the small blind or the big blind it is a misdeal. Otherwise, an exposed card will be used as the burn card. In flop games a player MAY receive two consecutive cards on the button.
22. "The single chip rule" –a player who puts a single chip into the pot that is larger than the bet is considered a call (unless player announces "Raise"). Multiple chips are considered a raise.
23. We will be using a Dead Button for the tournaments.
24. Players not in possession of their cards at showdown, or who have mucked face down without tabling their cards, lose any right to see any other hand not tabled.
25. The decisions of the floor Supervisor are final. The management reserves the right to alter, modify or discontinue tournaments at its sole discretion.